

August 22, 2019

Ex Parte

Marlene Dortch, Secretary Federal Communications Commission 445 12th Street SW Washington, DC 20554

Re: Unlicensed Use of the 6 GHz Band, ET Docket No. 18-295; Expanding Flexible Use in

Mid-Band Spectrum between 3.7 and 24 GHz, GN Docket No. 17-183

Dear Ms. Dortch:

On August 20, 2019, representatives of Hewlett Packard Enterprise, Broadcom Inc., and Harris, Wiltshire & Grannis LLP met with staff from the FCC's Office of Engineering and Technology. A complete list of attendees is attached. We discussed the attached presentations. The first presentation demonstrates that individual RLAN devices use only a tiny fraction of the available airtime, even when being used for data-intensive applications such as HD video streaming. As we explained, this highly efficient use of airtime supports RLAN devices' ability to share spectrum with incumbents and demonstrates that aggregate interference protection is not needed due to the low duty cycles of typical RLAN transmissions.

The second presentation demonstrated, again, that low-power indoor RLAN operations in the 6 GHz band do not pose any significant risk of harmful interference to fixed-service ("FS") links. To illustrate the findings of this presentation, we provided an interactive demonstration of an RLAN simulation tool that analyzes nearby FS links given an RLAN location, power level, height, and other relevant parameters, and then calculates the I/N value at specific FS receivers that would result from transmissions from that simulated RLAN device, as illustrated in the attached materials. Our demonstration confirmed that there is no risk of harmful interference from low-power indoor RLANs.

Pursuant to the FCC's rules, I have filed a copy of this notice electronically in the above referenced dockets. If you require any additional information, please contact the undersigned.

Sincerely,

Paul Margie

Counsel to Hewlett Packard Enterprise and Broadcom Inc.

Enclosure

Cc: Meeting Participants

Ms. Marlene H. Dortch Aug. 22, 2019 Page 2 of 2

MEETING PARTICIPANTS

Hugh Van Tuyl (FCC OET)
Bahman Badipour (FCC OET)
Barbara Pavon (FCC OET)
Michael Ha (FCC OET)
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^{*}Participated via telephone

Packet Captures of Video Buffering over Wi-Fi on Common Cloud Services

August 20, 2019

Summary

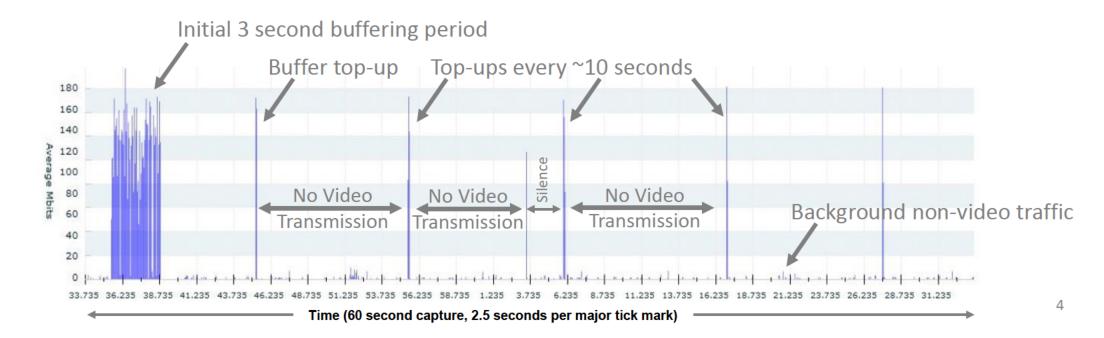
- The residential Wi-Fi busy hour is dominated by video traffic.
- There is no direct linkage between the <u>video bitrate</u> and the <u>over-the-air</u> bitrate:
 - Video transmission is highly optimized to minimize network consumption and delivery cost, using state of the art variable bitrate encoders, per-title encoding, and adaptive codecs that reduce playback bitrates based on screen size and user-perceived quality.
 - Video is sent in blocks by servers and buffered on the user device to provide the illusion of continuous streaming.
 - Blocks are sent at the highest available Wi-Fi bitrate, and combined using packet aggregation such that numerous blocks are sent in a single transmission. For example, a "5 Mbps" video stream would be sent at up to 1.2 Gbps on a 2SS 802.11ax access point.
- Video blocks are sent with gaps of 1 to 10 seconds between blocks, depending on video quality and user screen size.
 - There are **no video transmissions between blocks**. The wireless medium is idle for that video stream.
- To illustrate these behaviors, we provide over-the-air lab measurements of three major video encoding rates (720P, 1080P and 4K) on two popular services (Netflix and YouTube).
- The measurements corroborate explanations by RLAN proponents that a low duty cycle is appropriate for estimating aggregate busy hour traffic.

Test Procedure

- 1. Measurements were carried out with a current HPE Aruba 802.11ac Wave 2 compliant access point (AP).
- 2. The test client was a widely available laptop, with a two spatial stream 802.11ac radio. The laptop was connected to an external 4K monitor over an HDMI cable.
- 3. The AP and client were in an echoic test chamber on the 80 MHz channel 36E with high SNR levels. The PHY data rate was 866 Mbps, which represents the 802.11ac peak modulation of MCS9 256QAM 5/6 coding. A dedicated, high-performance packet capture laptop was used to capture wireless traffic.
- 4. The test procedure was as follows for both YouTube and Netflix:
 - Start video and set video quality
 - Start 300 second packet capture
 - Move video to new starting point to clear and restart client buffer
 - Stop capture and store file
- 5. The test sequences were as follows:
 - YouTube 720P, 1080P, and 4K Video source: https://www.youtube.com/watch?v=D6tC1pyrsTM
 - Netflix 720P and 1080P Video Source: Planet Earth II: Episode 6

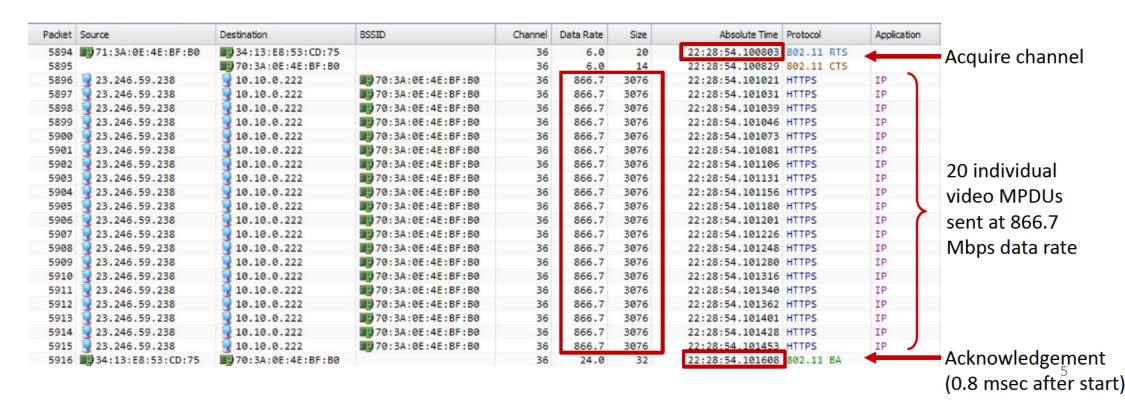
YouTube 720P

- We measured a 3.2 Mbps average bitrate over 300 seconds.
- This was composed of an initial 3 second period of buffering, followed by extremely brief buffer "top-ups" with a periodicity of about 10 seconds between top-ups.



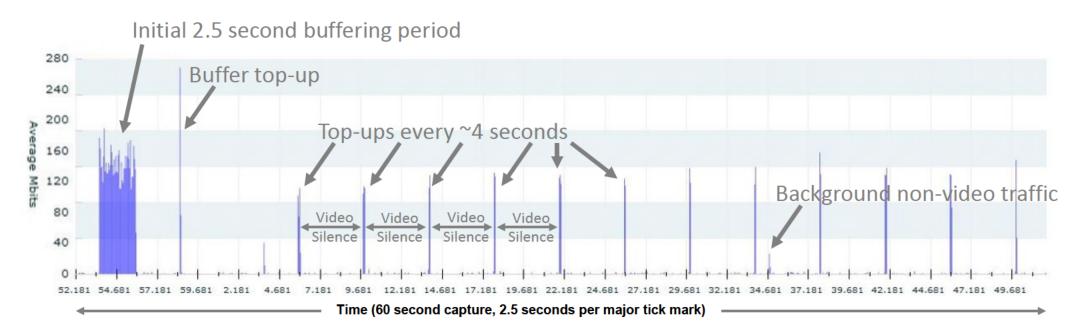
Typical Structure of Over-the-Air Video Block

- Video blocks are sent at 866.7 Mbps PHY rate (256 QAM).
- Each block consists of an OTA burst of many individual IP video packets.
- The example below shows one burst of 40 IP video packets, sent as 20 MPDUs of 3,076 bytes each, which consume a total of 0.8 milliseconds.



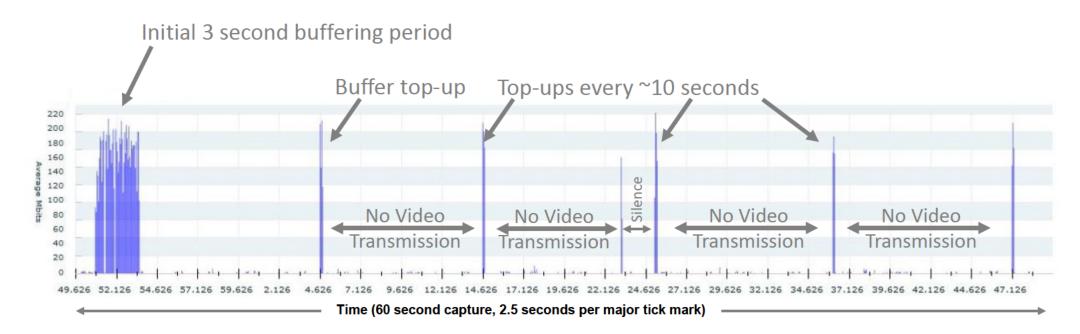
Netflix 720P

- We measured a 4.5 Mbps average bitrate over 300 seconds.
- Netflix 720P uses a ~2.5 second initial buffer period. Top-up periodicity was measured at just over 4 seconds.



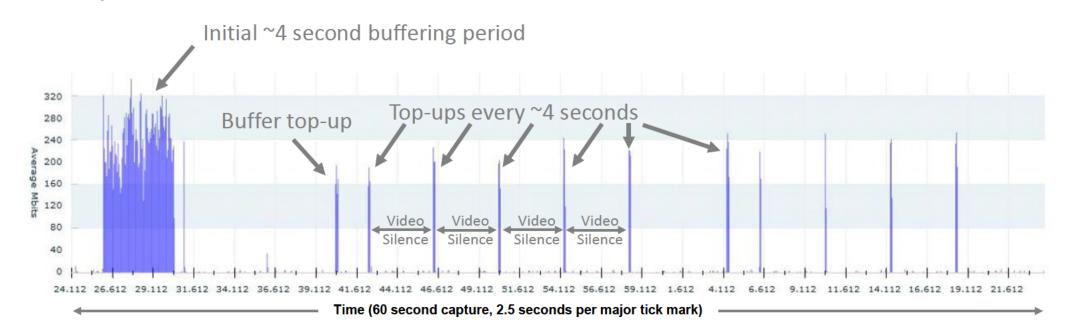
YouTube 1080P

- We measured a 4.5 Mbps average bitrate over 300 seconds.
- YouTube's ~3 second initial buffer and ~10 second top-up interval are identical to 720P.
- The average bitrate per block is higher (215 Mbps for 1080P vs. 170 Mbps for 720P).



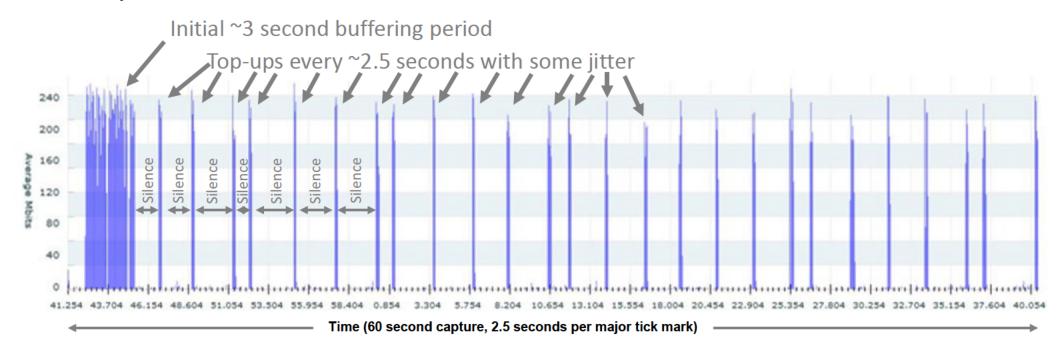
Netflix 1080P

- We measured a 8.4 Mbps average bitrate over 300 seconds.
- Netflix 1080P has a longer initial buffer rate of 4 seconds (vs. 2.5 seconds for 720P).
- The average bitrate per block is higher (220 Mbps for 1080P vs. 130 Mbps for 720P).



YouTube 4K UHD

- We measured a 20.9 Mbps average bitrate over 300 seconds.
- YouTube's ~3 second initial buffer is same as 720P/1080P.
- The average bitrate per block is higher (230 Mbps for 4K vs. 215 Mbps for 1080P).



History of Video Bitrate Improvements

- As a general rule, the bitrate required to deliver a given user-perceived video quality level at a given resolution decreases over time with advancements in coding efficiency, encoding algorithms, and forward error correction, among other factors.
 - For example, École Polytechnique Fédérale de Lausanne (EPFL) did a study to evaluate the subjective video quality of HEVC at resolutions higher than HDTV. The study was done with three videos with resolutions of 3840×1744 at 24 fps, 3840×2048 at 30 fps, and 3840×2160 at 30 fps. The subjective bit rate reductions were determined based on subjective assessment using mean opinion score values. The study compared HEVC MP with H.264/MPEG-4 AVC HP and showed that, for HEVC MP, the average bitrate reduction based on PSNR was 44.4%, while the average bitrate reduction based on subjective video quality was 66.5%. Other studies have shown similar results. [1]
- Netflix has described its transition from static encoding ladders to per-title encoding, which can achieve significant reductions in the required bitrate to achieve the same perceived quality.
 - For example, for the show Orange is the New Black, per-title encoding now requires only 4640 Kbps as compared with the 5800 Kbps previously required by their fixed bitrate ladder scheme. [2]
- Therefore, video bitrate values measured in any particular year for any given combination of encoder resolution, user screen size, video playback codec, and even specific video file will decrease over time.
 - All major cloud video providers target ~5 Mbps for HD video.

References

- [1] Philippe Hanhart, Martin Rerabek, Francesca De Simone, and Touradj Ebrahimi, Subjective quality evaluation of the upcoming HEVC video compression standard, École Polytechnique Fédérale de Lausanne (2012), https://infoscience.epfl.ch/record/180494/files/hanhart SPIE2012 1.pdf.
- [2] Per-Title Encode Optimization, Netflix Technology Blog (Dec. 14, 2015), https://medium.com/netflix-techblog/per-title-encode-optimization-7e99442b62a2.

Demonstration of Low Power Indoor RLAN I/N from High-Rise Buildings in New York City & Washington DC

Summary

- We have reviewed the four major factors that drive the calculation of I/N levels caused by RLANs: RLAN EIRP, building entry loss, path losses, and off-axis rejection.¹
- We have also shown, via a high-resolution Lidar geospatial analysis, that:
 - 1. Few FS paths in the NYC metro area have a high-rise building protruding into the main beam;
 - 2. Just 2.7% of paths could have a slight exceedance beyond -6 dB I/N for an LPI RLAN; and
 - 3. The median C/N of urban NYC FS paths is 67 dB, so slight exceedances will not cause harmful interference.²
- Today, we bring together both of those presentations with a demonstration of a tool that performs real-time I/N calculations for hypothetical RLANs.
 - We will revisit five of the high-rise building examples from July 29 using the tool and provide a live sensitivity analysis of the various factors.
- Low Power Indoor (LPI) and Very Low Power (VLP) are device classes that are vital to the future viability of the 6 GHz band.
- The Commission should allow LPI across the entire 6 GHz band and VLP as we have proposed in U-NII-5, U-NII-7 and the lower 100 MHz of U-NII-8.

¹ See Letter from Paul Margie, Counsel to Apple, Inc., Broadcom Inc., Cisco Systems, Inc., Facebook, Inc., and Hewlett Packard Enterprise, to Marlene H. Dortch, Secretary, Federal Communications Commission, ET Docket No. 18-295 and GN Docket No. 17-183 (filed June 24, 2019).

² See Lidar Study of High-Rise Buildings in Fixed Service 3dB Beams in New York Metropolitan Area (July 2019), as attached to Letter from Paul Margie, Counsel to Apple, Inc., Cisco Systems, Inc., Facebook, Inc., Google LLC, Hewlett Packard Enterprise, and Microsoft Corporation, to Marlene H. Dortch, Secretary, Federal Communications Commission, ET Docket No. 18-295 and GN Docket No. 17-183 (filed July 31, 2019).

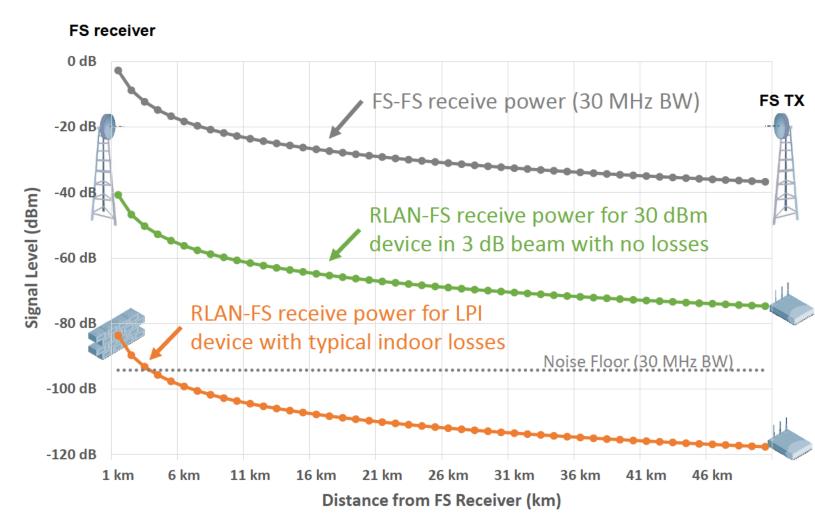
About the HPE RLAN Simulator

- HPE and Federated Wireless have developed a tool that enables a user to "drop" an RLAN device anywhere in CONUS.
- The tool calculates spectrum availability based on I/N exceedance to 1 MHz granularity.
- The tool employs precomputed terrain-aware FS receiver (FSR) protection contours using the USGS National Elevation Dataset 1 arc-second resolution.
- The tool implements the RLAN Group path loss model per our NPRM Comments,³ using the 2011 National Land Cover Database to determine applicable model and ignoring P.2108 clutter for RLANs above 50 meters so that ITM model approximates free-space path loss.
- The tool uses data available in ULS as of February 2019 for FS links.

³ See Comments of Apple Inc., Broadcom Inc., Cisco Systems, Inc., Facebook, Inc., Google LLC, Hewlett Packard Enterprise, Intel Corporation, Marvell Semiconductor, Inc., Microsoft Corporation, Qualcomm Incorporated, and Ruckus Networks, an ARRIS Company at 43-44, ET Docket 18-295 (filed Feb. 15, 2019).

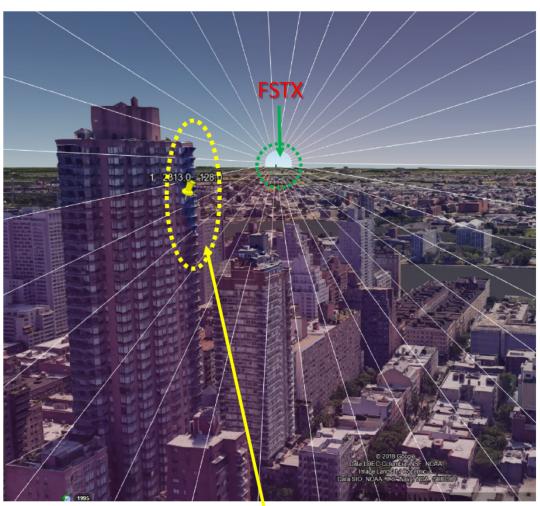
Typical Indoor RLAN Power Levels and RLAN-FS Path Losses from High-Rise Buildings Mitigate Interference Risk Beyond 7 Kilometers

- Numerous filings in the record document that virtually all high-rise buildings are thermally efficient (30 dB BEL) for structural reasons.
- We have repeatedly documented losses that apply to LPI/VLP indoor scenario including:
 - Polarization mismatch 3 dB
 - FS feeder loss 2 dB
 - Bandwidth mismatch 5 dB (typical)
 - FS off-axis rejection Varies
 - RLAN antenna mismatch 5 dB (typical)
- Even ignoring the fact that RLANs typically operate well below maximum EIRP, they only exceed the noise floor to 3 km, and only exceed -6 dB I/N within about 7 km.



Link Example #1 – Long Link with Partial Protrusion (WHS328)

ABC Television / Andrew PAR6-65 (1.8°)



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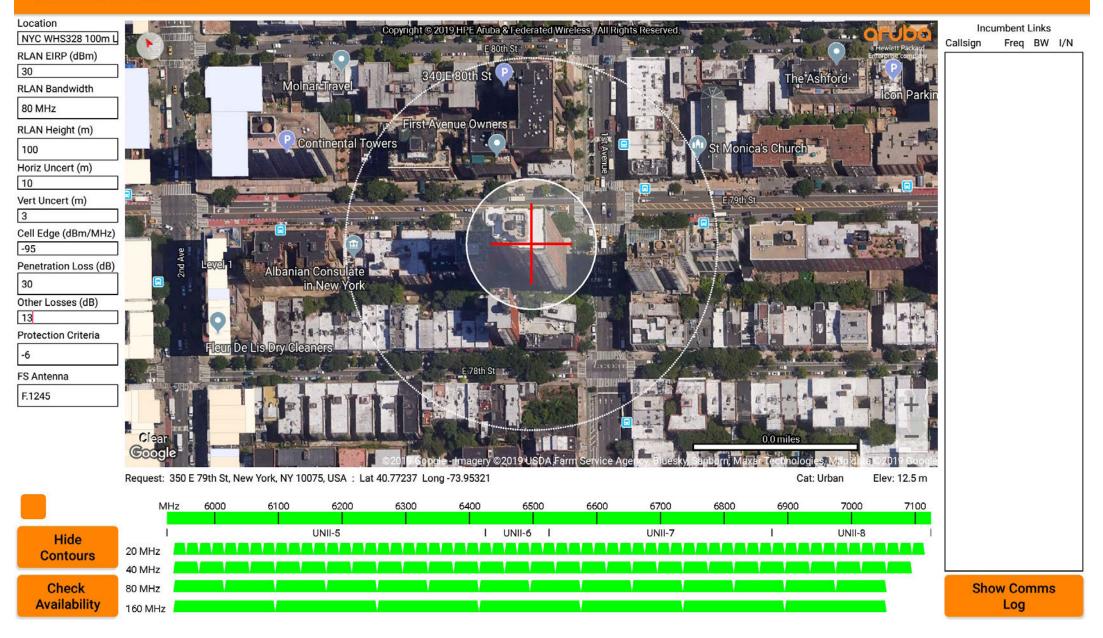
SIGNAL	
6963	MHz
25	MHz
21.9	km
46.2	dBm
38.8	dBi
38.8	dBi
-2	dB
-136.2	dB
-14.4	dBm
-95.0	dBm
	21.9 46.2 38.8 38.8

dB
dB
dB
dB
dB

RLAN INTERFERENCE				
FREQUENCY	6963	MHz		
RLAN BANDWIDTH	80	MHz		
RLAN DISTANCE	2.31	km		
RLAN TX POWER	24	dBm		
RLAN TX GAIN	6	dBi		
FS RX ANT GAIN	38.8	dBi		
FS FEEDER LOSS	-2	dB		
FSPL ATTENUATION	-116.6	dB		
RLAN SIGNAL	-49.8	dBm		
POLARIZATION LOSS	-3	DB		
BLDG ENTRY LOSS	-30	DB		
RLAN PATTERN MISMATCH	-5	DB		
FS OFF-AXIS REJECTION	-2.6	DB		
BANDWIDTH MISMATCH	-5.05	DB		
ADJUSTED RLAN RSL	-95.5	DBM		
RLAN I/N @ FS RECEIVER	-0.47	DB		

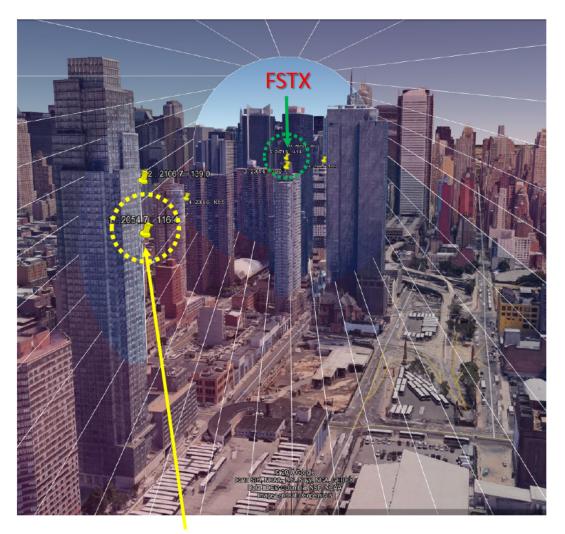
- Link has 80.6 dB of C/N due to high EIRP.
- Including RLAN-induced fade margin reduction (FMR) and required SNR, the link has over 56 dB of residual margin.

Link Example #1 - Long Link with Partial Protrusion (WHS328)



Link Example #2— Worst Case Ultra-Short Path (KEH21)

Port Authority NY NJ / Low gain 30.2 dBi with wide 5° beam



WANTED FS SI	GNAL	
FREQUENCY	6725	MHz
FS BANDWIDTH	10	MHz
FS PATH DISTANCE	2.6	km
FS TX POWER	28.5	dBm
FS TX GAIN	30.2	dBi
FS RX GAIN	30.2	dBi
FS FEEDER LOSS	-2	dB
FSPL ATTENUATION	-117.4	dB
FS SIGNAL	-30.5	dBm
FS NOISE FLOOR	-99.0	dBm
	44	
AVAILABLE FS C/N	68.5	dB

FS REQUIRED SNR

RLAN-INDUCED FMR
FS+RLAN LINK MARGIN

FS LINK MARGIN

RLAN INTERFERENCE					
FREQUENCY	6725	MHz			
RLAN BANDWIDTH	80	MHz			
RLAN DISTANCE	2.05	km			
RLAN TX POWER	24	dBm			
RLAN TX GAIN	6	dBi			
FS RX ANT GAIN	30.2	dBi			
FS FEEDER LOSS	-2	dB			
FSPL ATTENUATION	-115.3	dB			
RLAN SIGNAL	-57.1	dBm			
POLARIZATION LOSS	-3	DB			
BLDG ENTRY LOSS	-30	DB			
RLAN PATTERN MISMATCH	-5	DB			
FS OFF-AXIS REJECTION	-1.6	DB			
BANDWIDTH MISMATCH	-9.03	DB			
ADJUSTED RLAN RSL	-105.7	DBM			
RLAN I/N @ FS RECEIVER	-6.72	DB			

• Even at point-blank range, I/N for the RLAN protrusion passes -6 dB I/N due to low-gain antennas required to avoid FSRX overload, and off-axis rejection.

17.2 dB

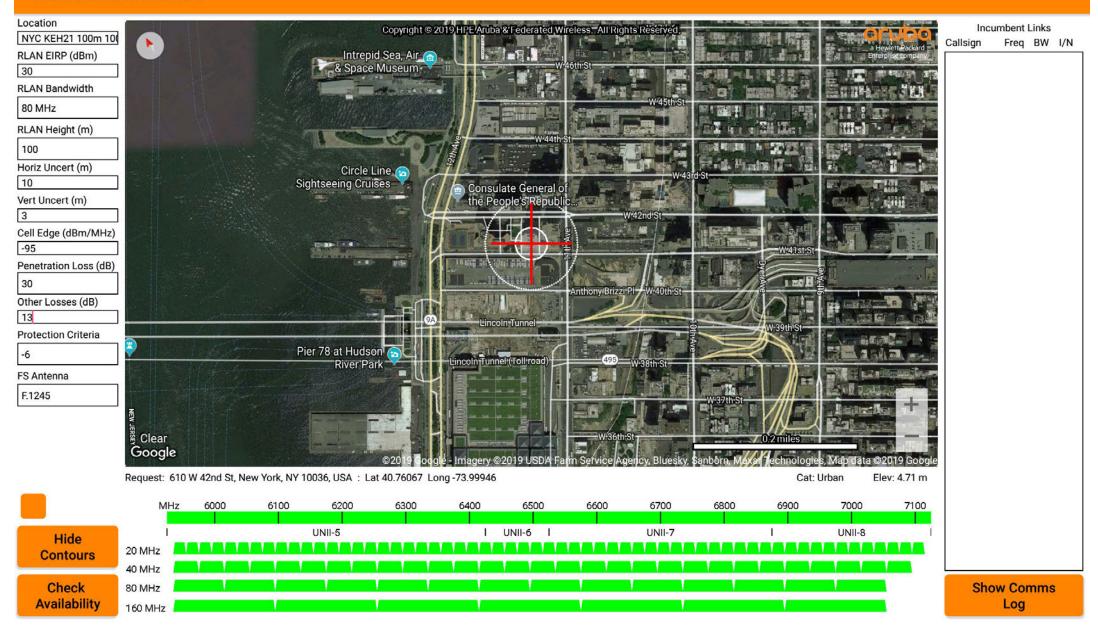
51.4 dB

0.84 dB

50.5 dB

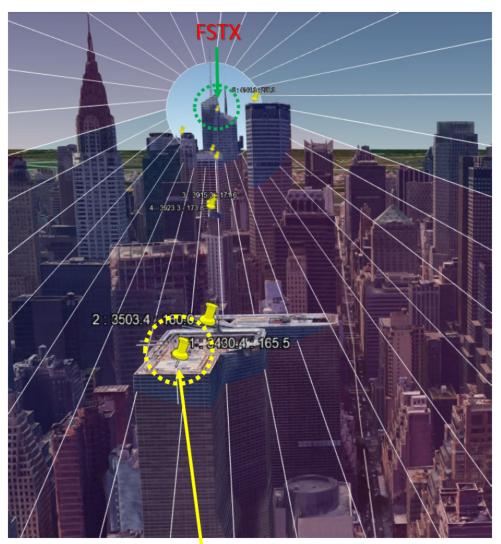
• Including RLAN-induced fade margin reduction (FMR) and required SNR, the link still has over 50 dB of margin.

Link Example #2 – Worst Case Ultra-Short Path (KEH21)



Link Example #3 – Ultra-Short Path (WQHC827)

City of New York / Andrew HP6-59 (1.8°)



1st RLAN protrusion @ 3.43 km

WANTED FS SIGNAL					
FREQUENCY	6034.15	MHz			
FS BANDWIDTH	30	MHz			
FS PATH DISTANCE	4.9	km			
FS TX POWER	23.7	dBm			
FS TX GAIN	38.9	dBi			
FS RX GAIN	38.9	dBi			
FS FEEDER LOSS	-2	dB			
FSPL ATTENUATION	-122.0	dB			
FS SIGNAL	-22.5	dBm			
FS NOISE FLOOR	-94.2	dBm			
	44				
AVAILABLE FS C/N	71.7	dB			
FS REQUIRED SNR	17.2	dB			

FS LINK MARGIN

RLAN-INDUCED FMR
FS+RLAN LINK MARGIN

RLAN INTERFERENCE					
FREQUENCY	6034.15	MHz			
RLAN BANDWIDTH	80	MHz			
RLAN DISTANCE	3.43	km			
RLAN TX POWER	24	dBm			
RLAN TX GAIN		dBi			
FS RX ANT GAIN	38.9				
FS FEEDER LOSS	-2	dB			
FSPL ATTENUATION	-118.8	dB			
RLAN SIGNAL	-51.9	dBm			
POLARIZATION LOSS	-3	DB			
BLDG ENTRY LOSS	-30	DB			
RLAN PATTERN MISMATCH	-5	DB			
FS OFF-AXIS REJECTION	-2.1	DB			
BANDWIDTH MISMATCH	-4.26	DB			
ADJUSTED RLAN RSL	-96.3	DBM			
RLAN I/N @ FS RECEIVER	-2.05	DB			

 Main beam shaves top of building at 3.4 km. An RLAN in this location would yield -2.05 dB I/N.

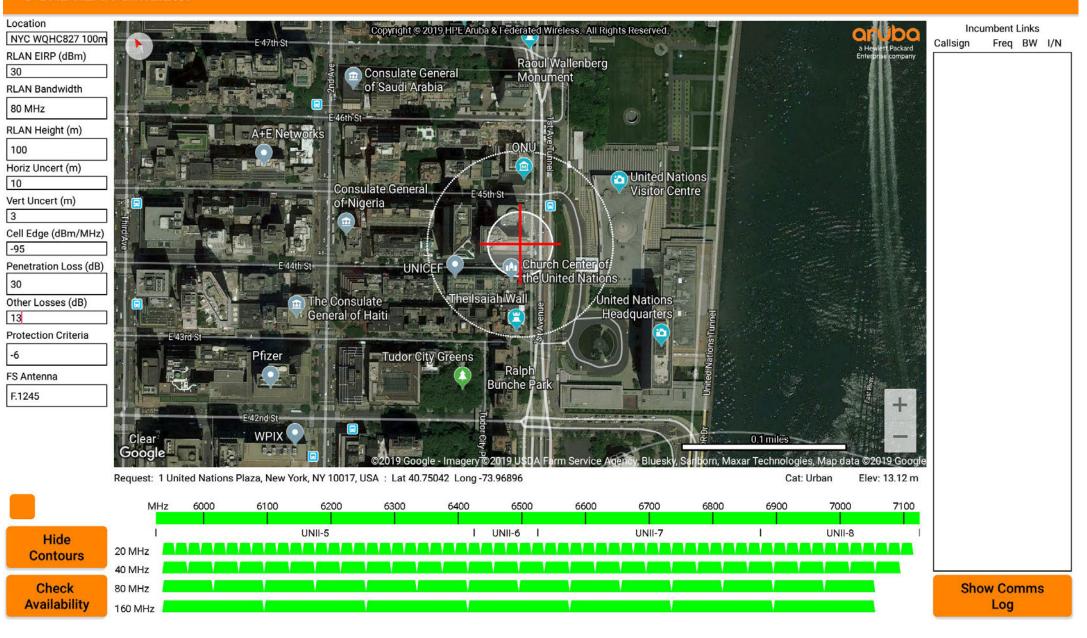
54.6 dB

2.11 dB

52.5 dB

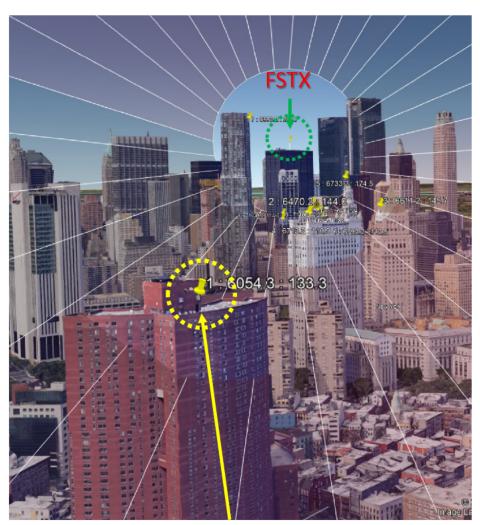
 Link still has <u>over 52 dB residual margin</u> after including required SNR and RLAN FMR. Link is too short for significant fading.

Link Example #3 – Ultra-Short Path (WQHC827)



Link Example #4 – Short Path (WQHC635)

City of New York / Andrew PAR6X-59 (1.9°)

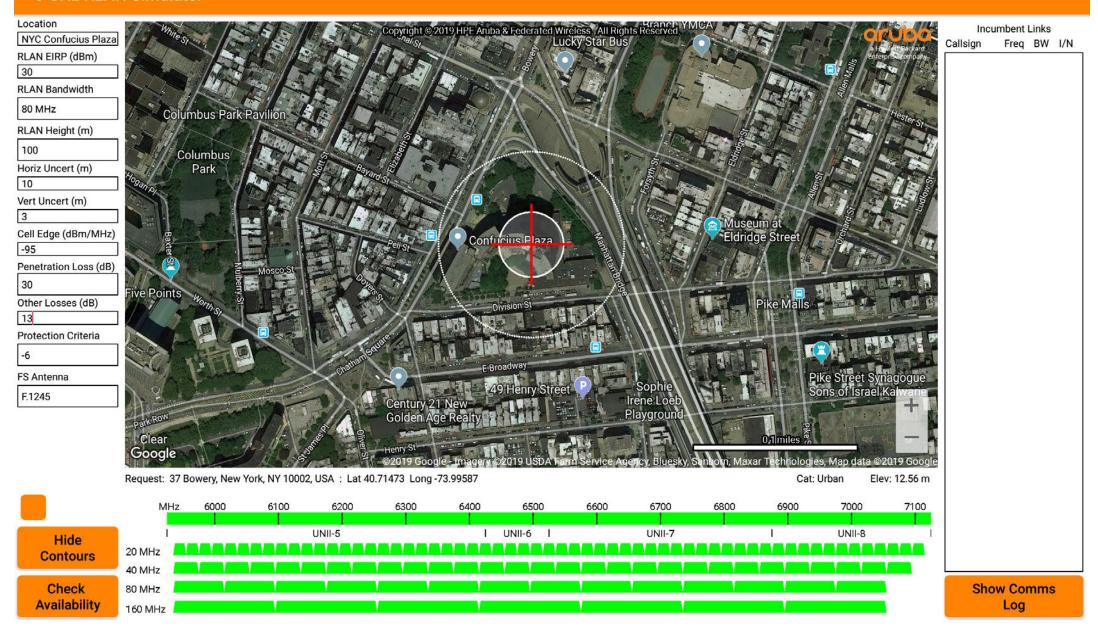


WANTED FS	SIGNAL	
FREQUENCY	6004.5	MHz
FS BANDWIDTH	30	MHz
FS PATH DISTANCE	7.4	km
FS TX POWER	25.4	dBm
FS TX GAIN	37.9	dBi
FS RX GAIN	37.9	dBi
FS FEEDER LOSS	-2	dB
FSPL ATTENUATION	-125.5	dB
FS SIGNAL	-26.3	dBm
FS NOISE FLOOR	-94.2	dBm
	44	
AVAILABLE FS C/N	67.9	dB
FS REQUIRED SNR	17.2	dB
FS LINK MARGIN	50.7	dB
RLAN-INDUCED FMR	0.68	dB
FS+RLAN LINK MARGIN	50.1	dB

FREQUENCY RLAN BANDWIDTH RLAN DISTANCE	6004.5 80 6.05	MHz
RLAN DISTANCE	6.05	Irms
		KIII
RLAN TX POWER	24	dBm
RLAN TX GAIN	6	dBi
FS RX ANT GAIN	37.9	dBi
FS FEEDER LOSS	-2	dB
FSPL ATTENUATION	-123.7	dB
RLAN SIGNAL	-57.8	dBm
POLARIZATION LOSS	-3	DB
BLDG ENTRY LOSS	-30	DB
RLAN PATTERN MISMATCH	-5	DB
FS OFF-AXIS REJECTION	-1.9	DB
BANDWIDTH MISMATCH	-4.26	DB
ADJUSTED RLAN RSL	-102.0	DBM
_		
RLAN I/N @ FS RECEIVER	-7.73	DB

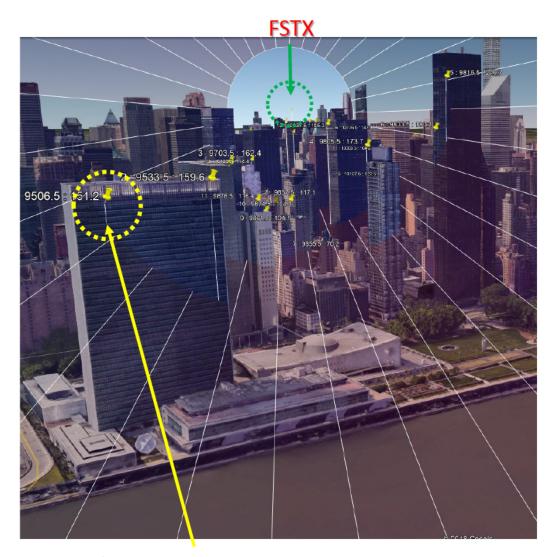
- First protrusion cited by Commscope meets IPC requirement at
 -7.73 dB I/N considering off-axis rejection and typical losses.
- Link has <u>over 50 dB residual margin</u> after including required SNR and RLAN FMR. Link is too short for significant fading.

Link Example #4 – Short Path (WQHC635)



Link Example #5 – Short Path (WNTB247)

NY Transit Authority / Commscope P6-65D (1.7°)



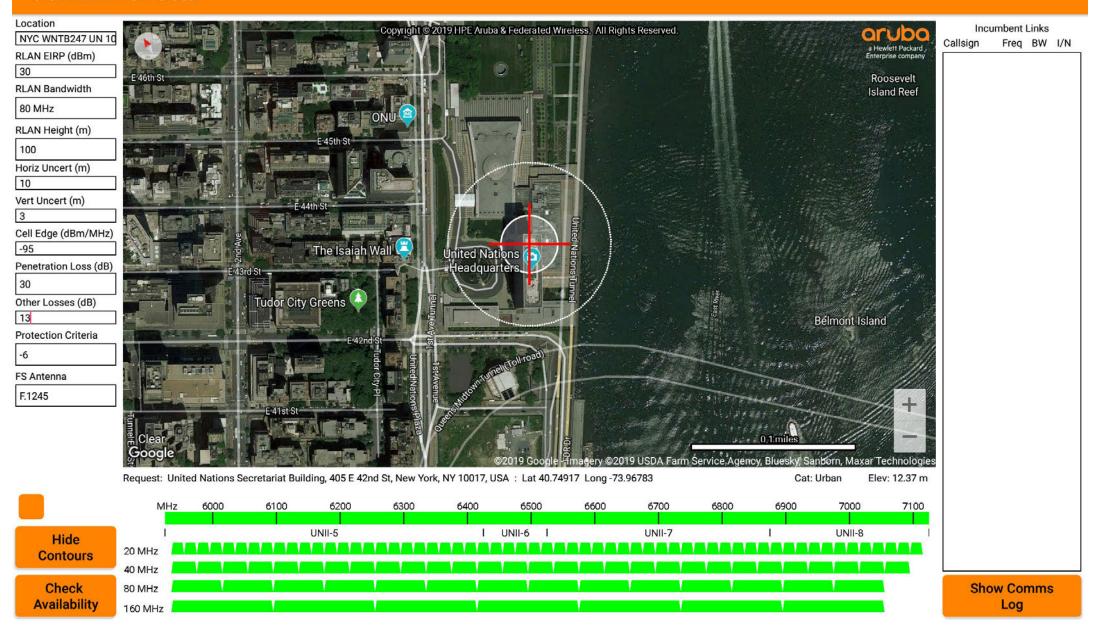
WANTED FS SIGNAL					
FREQUENCY	6795	MHz			
FS BANDWIDTH	5	MHz			
FS PATH DISTANCE	11.2	km			
FS TX POWER	18.1	dBm			
FS TX GAIN	39.9	dBi			
FS RX GAIN	39.9	dBi			
FS FEEDER LOSS	-2	dB			
FSPL ATTENUATION	-130.2	dB			
FS SIGNAL	-34.3	dBm			
FS NOISE FLOOR	-102.0	dBm			
	$\Psi\Psi$				
AVAILABLE FS C/N	67.7	dB			
EO DEOLUBED OND	47.0				

	ΨΨ	
AVAILABLE FS C/N	67.7	dB
FS REQUIRED SNR	17.2	dB
FS LINK MARGIN	50.6	dB
RLAN-INDUCED FMR	0.29	dB
FS+RLAN LINK MARGIN	50.3	dB

RLAN INTERFERENCE		
FREQUENCY	6795	MHz
RLAN BANDWIDTH	80	MHz
RLAN DISTANCE	9.50	km
RLAN TX POWER	24	dBm
RLAN TX GAIN	6	dBi
FS RX ANT GAIN	39.9	dBi
FS FEEDER LOSS	-2	dB
FSPL ATTENUATION	-128.7	dB
RLAN SIGNAL	-60.8	dBm
POLARIZATION LOSS	-3	DB
BLDG ENTRY LOSS	-30	DB
RLAN PATTERN MISMATCH	-5	DB
FS OFF-AXIS REJECTION	-2.8	DB
BANDWIDTH MISMATCH	-12.04	DB
ADJUSTED RLAN RSL	-113.6	DBM
RLAN I/N @ FS RECEIVER	-11.63	DB

- An RLAN at first protrusion would yield -11.63 dB I/N.
- Link still has <u>over 50 dB residual margin</u> after including required SNR and RLAN FMR.

Link Example #5 – Short Path (WNTB247)



New Link Example: FCC Building (WPQT500)

